

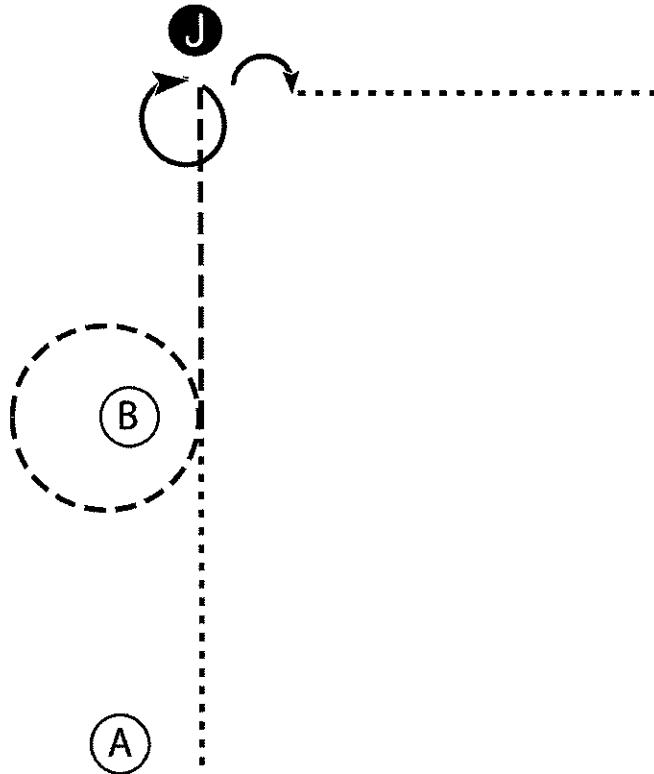
OIHA Show 3

Western Showmanship

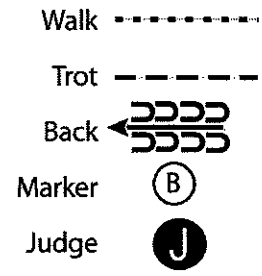
Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk from A to B.
2. At B trot. Trot a circle around B and continue to the Judge.
3. Stop and perform a 360 degree turn. Set up for inspection.
4. When dismissed perform a 90 degree turn.
5. Walk straight away from the Judge.



[S/2-8]

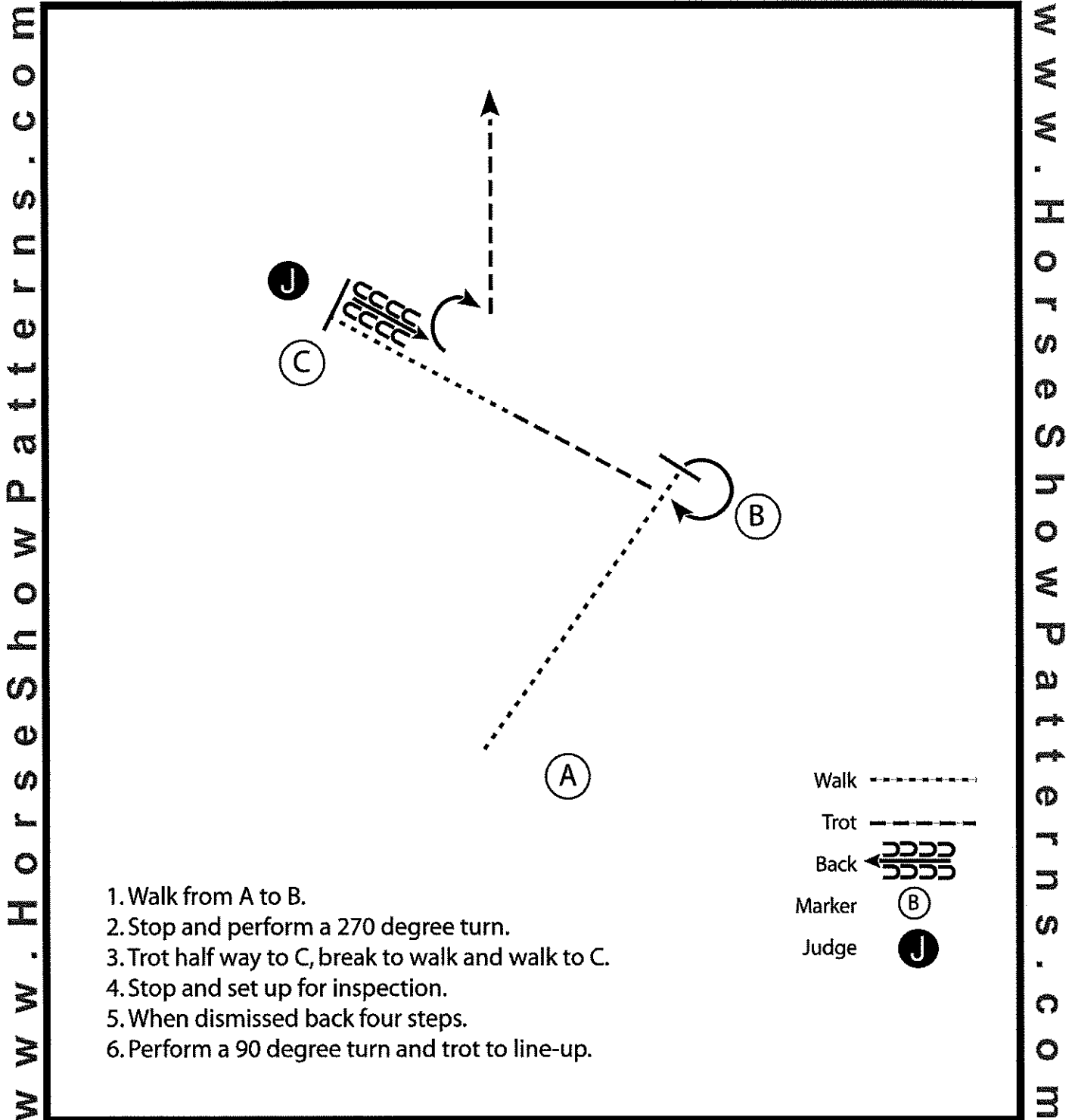
Pattern Provided by:

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OIHA Show 3

Hunt Seat Showmanship

Show Date:



1. Walk from A to B.
2. Stop and perform a 270 degree turn.
3. Trot half way to C, break to walk and walk to C.
4. Stop and set up for inspection.
5. When dismissed back four steps.
6. Perform a 90 degree turn and trot to line-up.

Walk

Trot

Back

Marker

Judge

[S/2-13]

Pattern Provided by:
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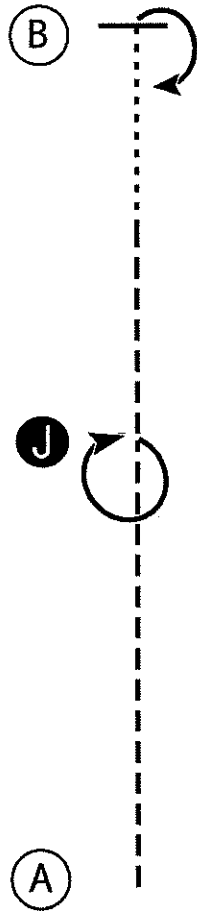
OIHA Show 3

Saddle Seat Showmanship

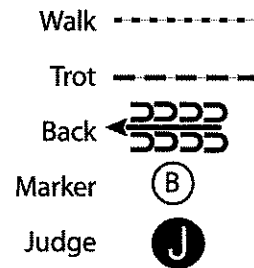
Show Date:

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



1. Trot from A to the Judge.
2. Perform a 360 degree turn. Set up for inspection.
3. When dismissed trot half way to B.
4. Break to the walk and walk to B.
5. Stop and perform a 180 degree turn. Wait for instructions from the ring steward.



[S/2-18]

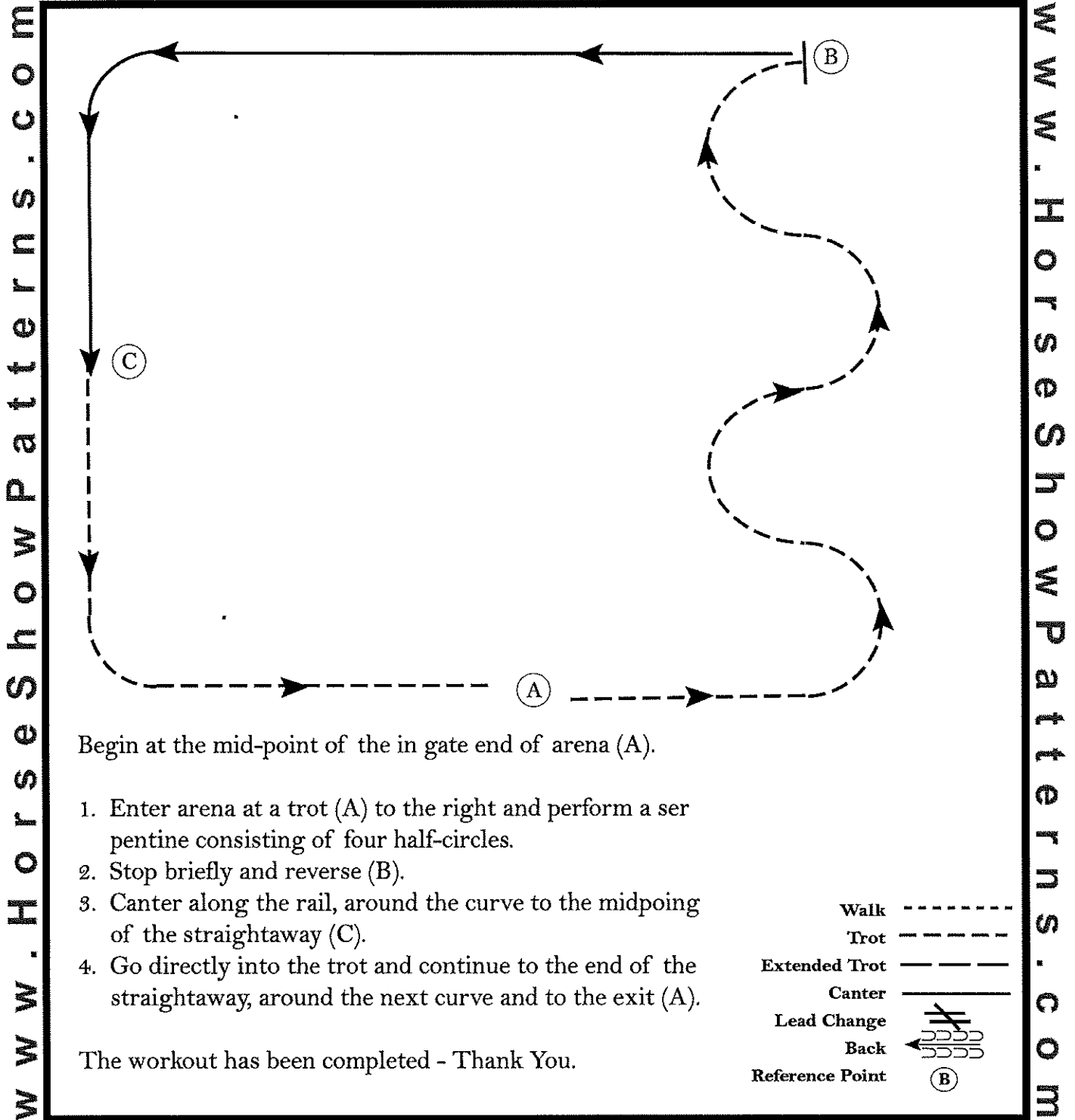
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OIHA Show 3

Saddle Seat Pattern


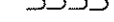

Show Date:



Begin at the mid-point of the in gate end of arena (A).

1. Enter arena at a trot (A) to the right and perform a serpentine consisting of four half-circles.
2. Stop briefly and reverse (B).
3. Canter along the rail, around the curve to the mid-point of the straightaway (C).
4. Go directly into the trot and continue to the end of the straightaway, around the next curve and to the exit (A).

The workout has been completed - Thank You.

Walk - - - - -
Trot - - - - -
Extended Trot - - - - -
Canter - - - - -
Lead Change 
Back 
Reference Point 

[SSE/11]

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OIHA
Show 3

Equitation Over Fences – Show 3

2

8

60 Feet

6

1

5

48 Feet

3

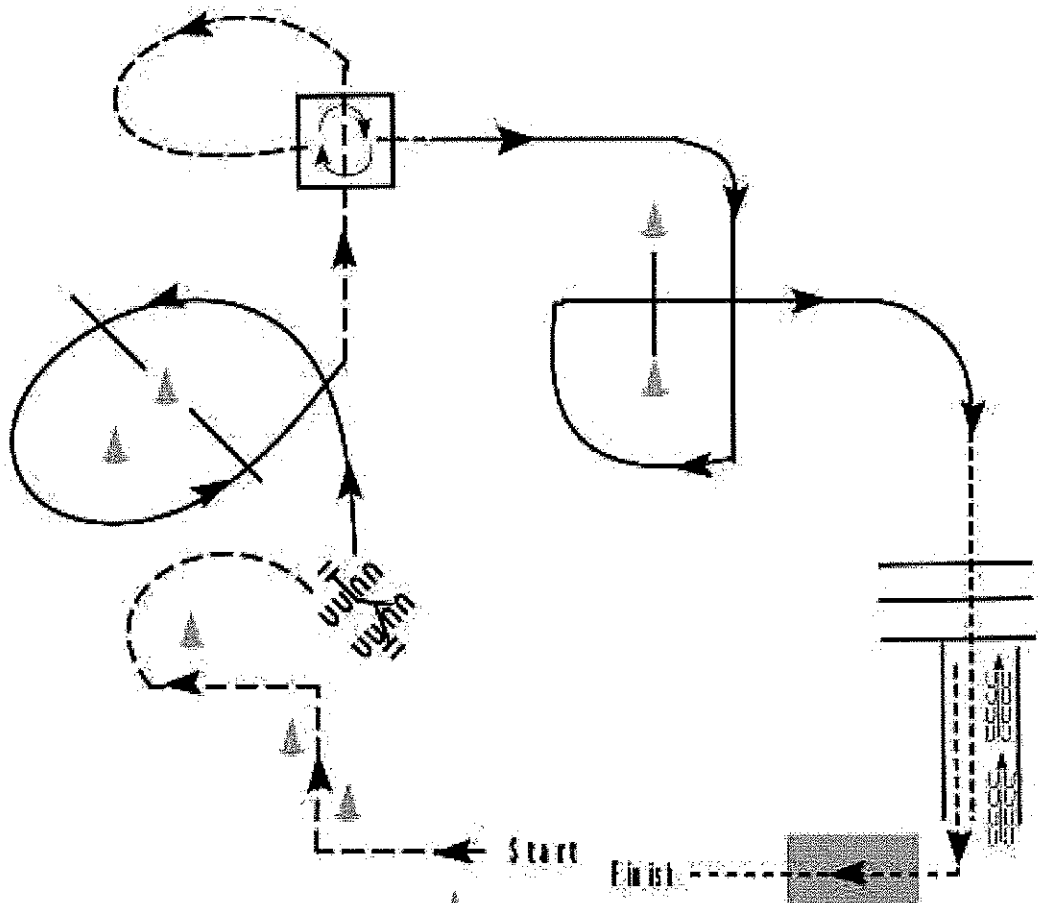
7

4

OIHA -
 Show 3
 Trail 3

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1. Jog thru serpentine as shown.
2. Work gate with left hand.
3. Lope on left lead over 2 poles.
4. Jog thru box and into box.
5. Turn 360 degrees to the right and walk out.
6. Lope on right lead over pole as shown.
7. Walk over poles and into chute; back the chute.
8. Walk out of chute, over bridge to finish.

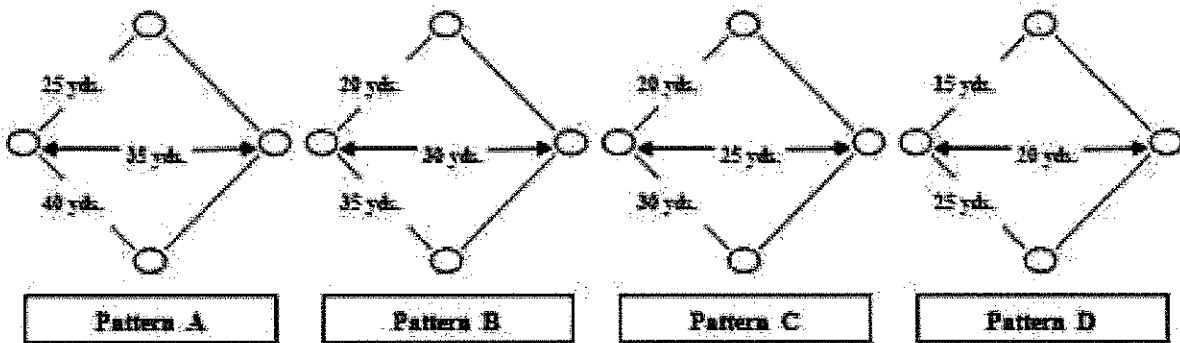
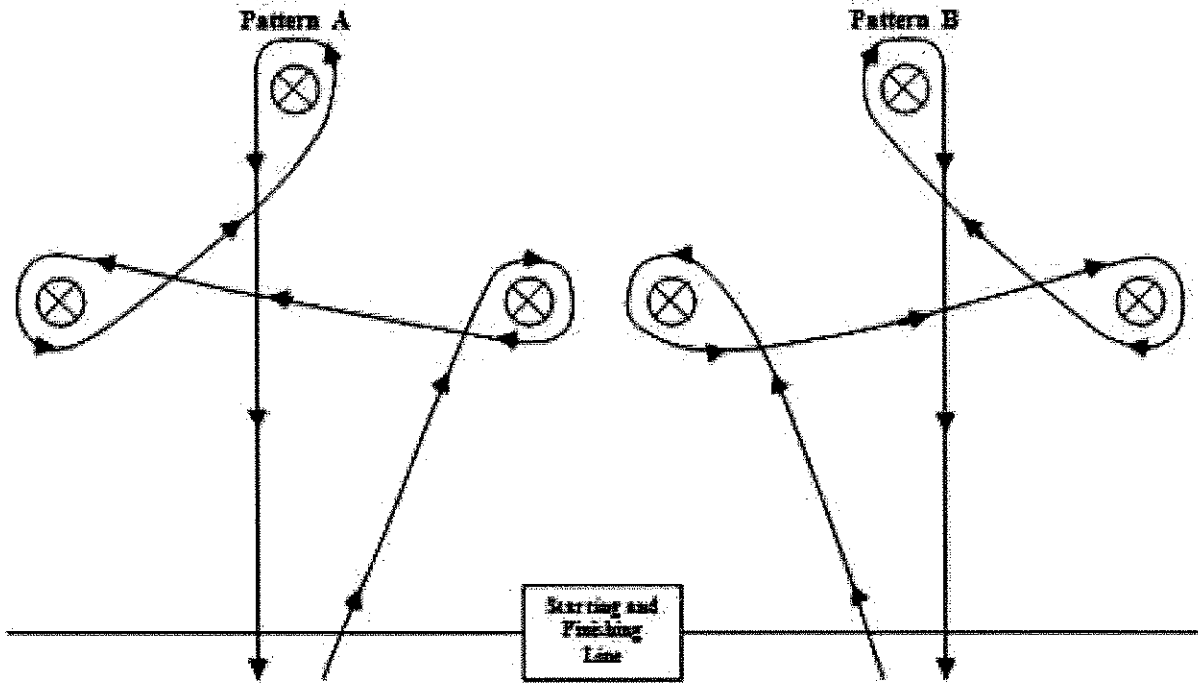
Walk	-----
Jog	- - - - -
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	-----
Back	←←←←←
Marker	(B)
Sidepass	←-----→

[T/1-37]

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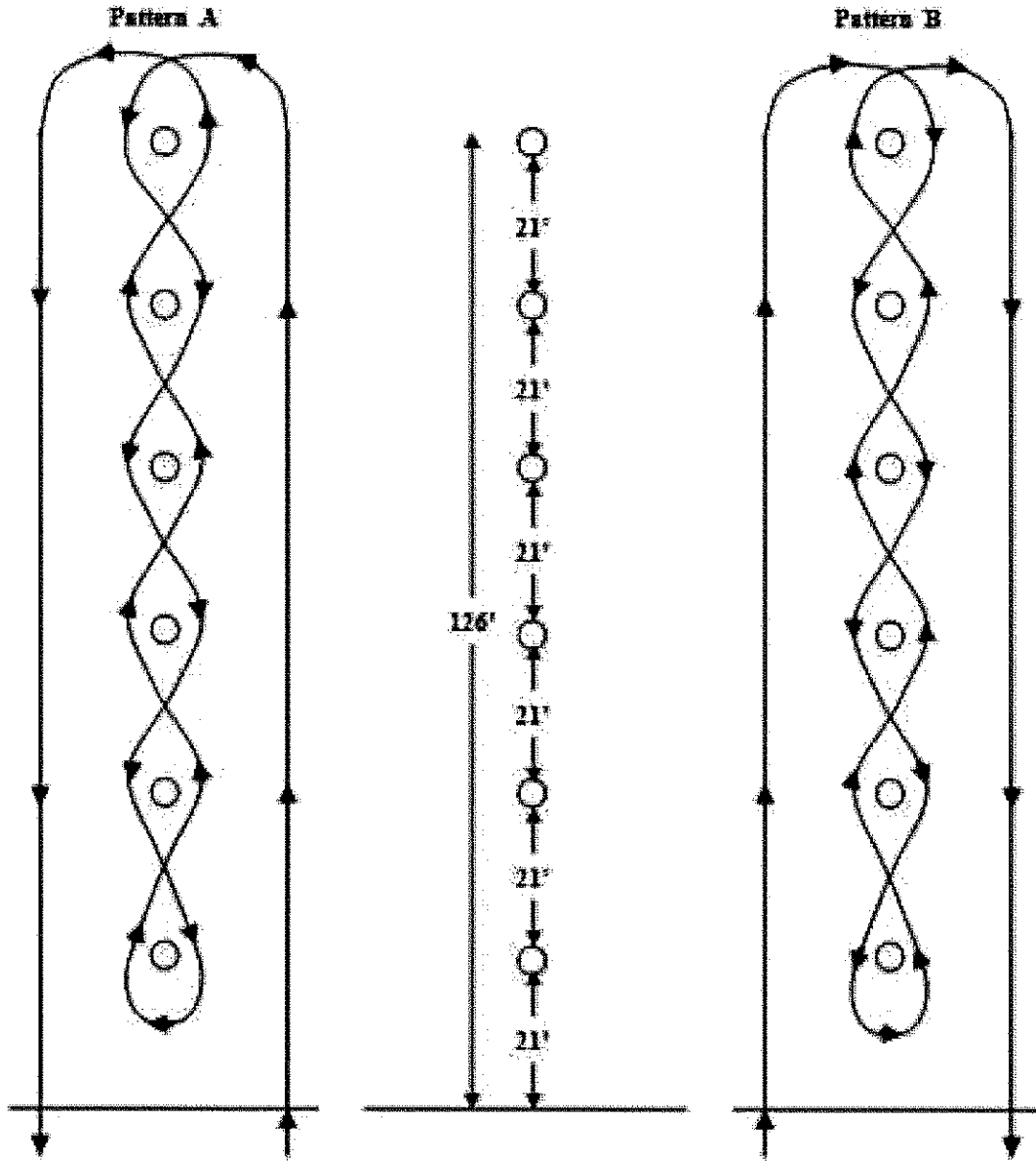
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Barrel Racing Patterns



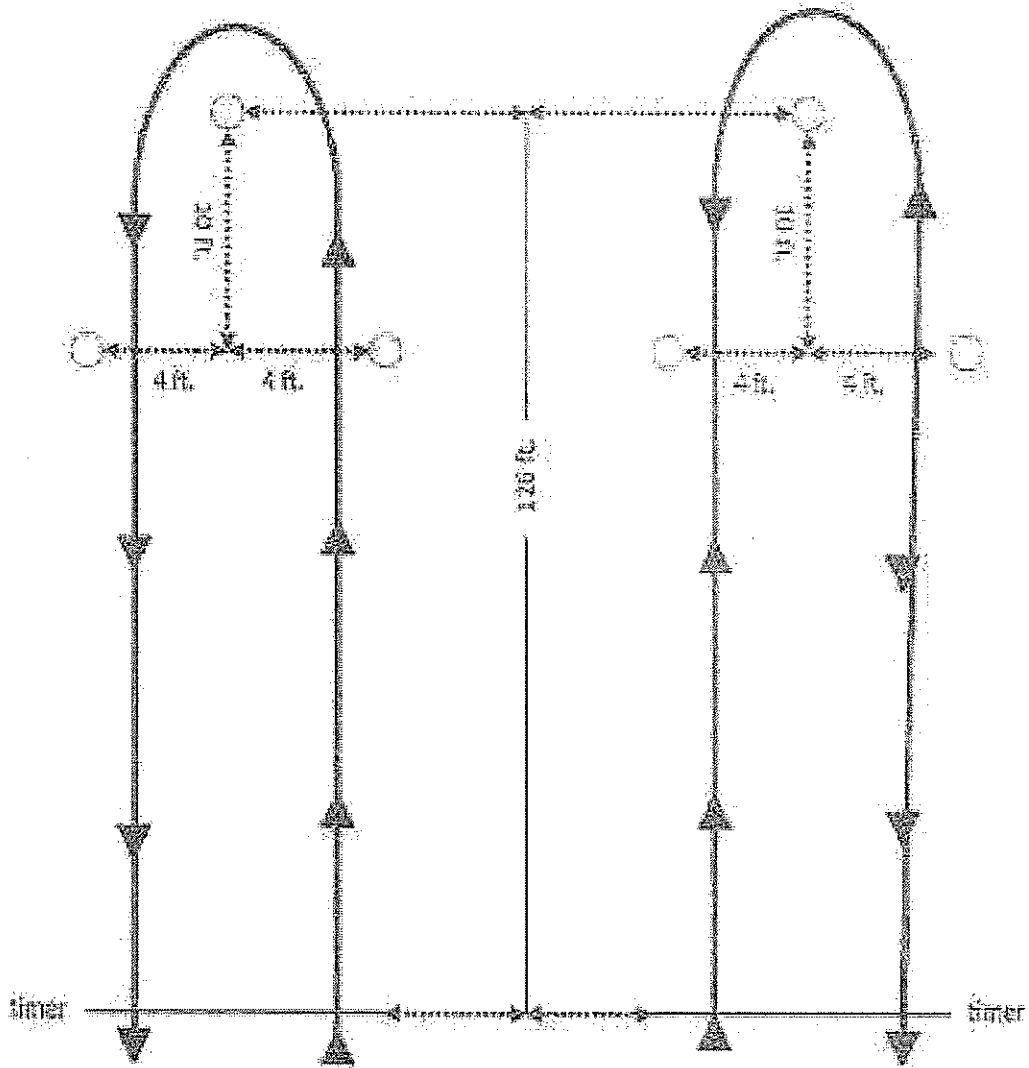
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Pole Bending Patterns



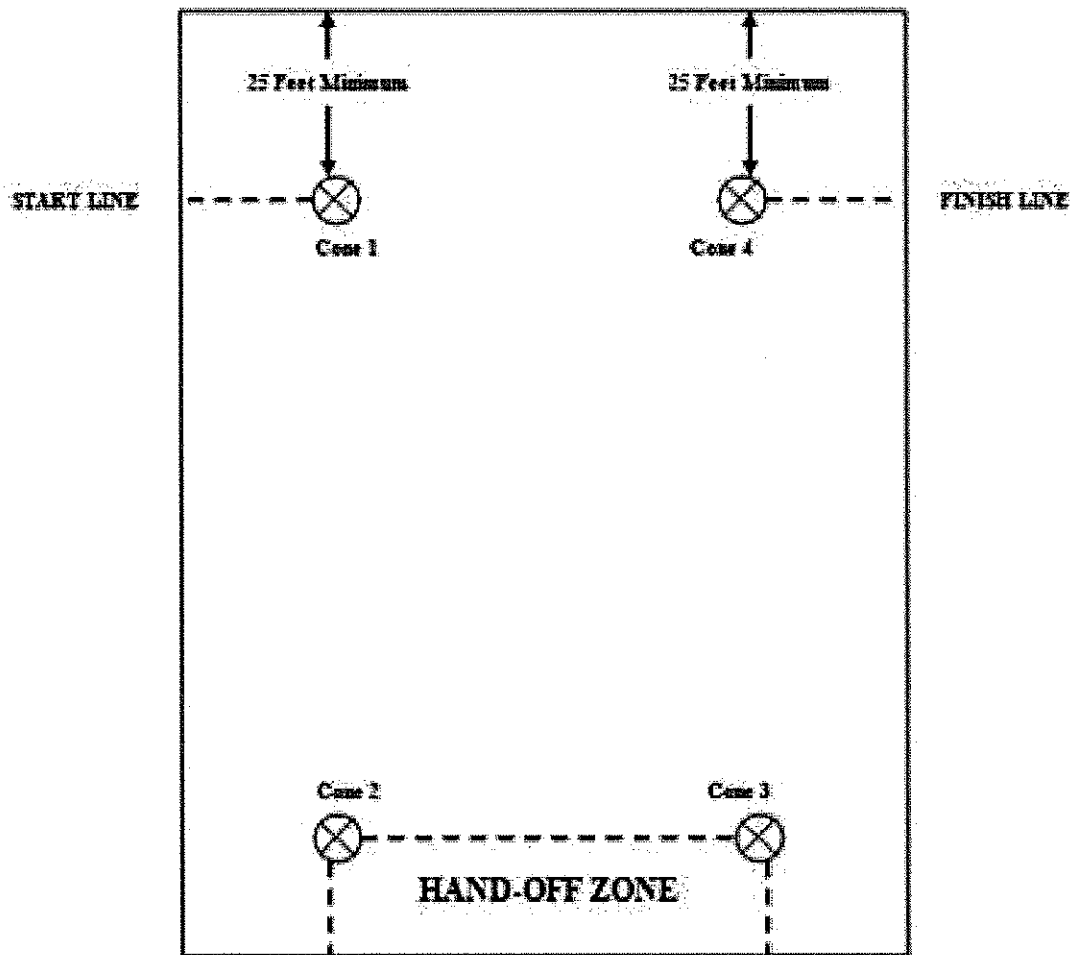
OIHA - 2016
Show 2

KEYHOLE PATTERN



OIHA

Two Person Relay Pattern



All cones are to be set a minimum of 15 feet off the wall or fence except for the start/finish end which must be set at a minimum of 25 feet off the wall or fence.